**January testing**

**Testing results**

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| --- | --- |
| Tester | Sam Milward |
| Comments |  |
| I like the idea of showing the location of the meals on the map. The navigation drawer is also a very nice addition to the app as I find it helps with flow around it. It seems odd to have the navigation drawer on one page only. Perhaps it would be worthwhile adding it to each of the pages in which it navigates to. | |
| Suggested Changes |  |
| Add the navigation drawer to the pages, settings, basket, my meals and current orders. | |

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| --- | --- |
| Tester | Liam Franey |
| Comments |  |
|  | |
| Suggested Changes |  |
| The meal vendor should have a method of notifying users the maximum number of dishes they can order of a specific food. Chefs should be able to set sale times for each individual meal, instead of all meals. | |

**Changes made**

* Added the navigation drawer to the pages, settings, basket, my meals and current orders. In retrospect this makes a lot of sense and adds to the flow of the app.
* Added a max number of dishes on display feature.
* Chefs can now set sale times for each individual meal.

**March testing**

**Testing results**

|  |  |
| --- | --- |
| Tester | Sam Milward |
| Comments |  |
|  | |
| Suggested Changes |  |
| EAT IN OPTION for a fix  ORDERS WERE PREVIOUSLY NOT SEPERATE for a fix | |

|  |  |
| --- | --- |
| Tester | Liam Franey |
| Comments |  |
|  | |
| Suggested Changes |  |
| Specifying the total price of an order instead of only the price of a single meal.  The ability to search for meals as well as chefs on the search page could be useful. | |

**Changes made**

* Made orders separate, so that users can make multiple orders from different chefs at the same time.
* The words “eat at home” were changed to “eat in” on the meal ordering page to specify the fact that the user will be eating at the chef’s house.
* Orders now display their total price, i.e. accounting for the number of meals, instead of the price of a single meal.
* On the searching page, an option to search for either meals or users/chefs was added. Previously this was only users/chefs.

**Unit testing**

Unit testing is a type of software testing in which individual components/units of a software are tested. This allows for validation of the functionality of the individual components. There are various benefits to unit testing;

- It increases confidence in changing/maintaining code. When well written unit tests are run on every system change, errors can be caught quickly preventing these changes from being added to version control.

- It makes code more reusable. This is as a result of the forced format which code is forced into in order to make unit testing possible.

- Generally, the cost of fixing an error is lessened in terms of time and effort for unit tests in comparison to normal debugging. This is because unit tests make the location of the error immediately apparent.

- It provides a basic documentation of the system. Reading unit tests gives developers a better understanding of the features being tested within the software system.

As a result of these benefits, using unit testing for the system made sense. Unit tests focused on the classes of the system due to their extensive use throughout it.